Help the Dog Find His Home

Before starting the game review the short “o” and long “o” sounds.

Game Directions:
• Roll the dice.
• Move the correct number of spaces on the gameboard.
• Have the player identify the picture and state whether the word has a short “o” sound (e.g., “top”) or a long “o” sound (e.g., “bone”).
• Write the word under the correct column on the writing sort sheet.
• Continue playing until a player reaches the “finished” space.
• After the game is finished, have students “check” their writing sorts (e.g., read down both columns to make sure each word is in the correct column).

Variation:
• Have students write the words without the support of the writing sort headers.
Help the Dog Find His Home

Start

Dog needs a nap.
Go back 2 spaces.

Finish
Oops! This is not the dog's home! Go back to the frog.

What time is it?
Go back 2 spaces.

Oops! This is not the dog's home! Go back to the frog.

Dog wants a snack. Go to the bone.